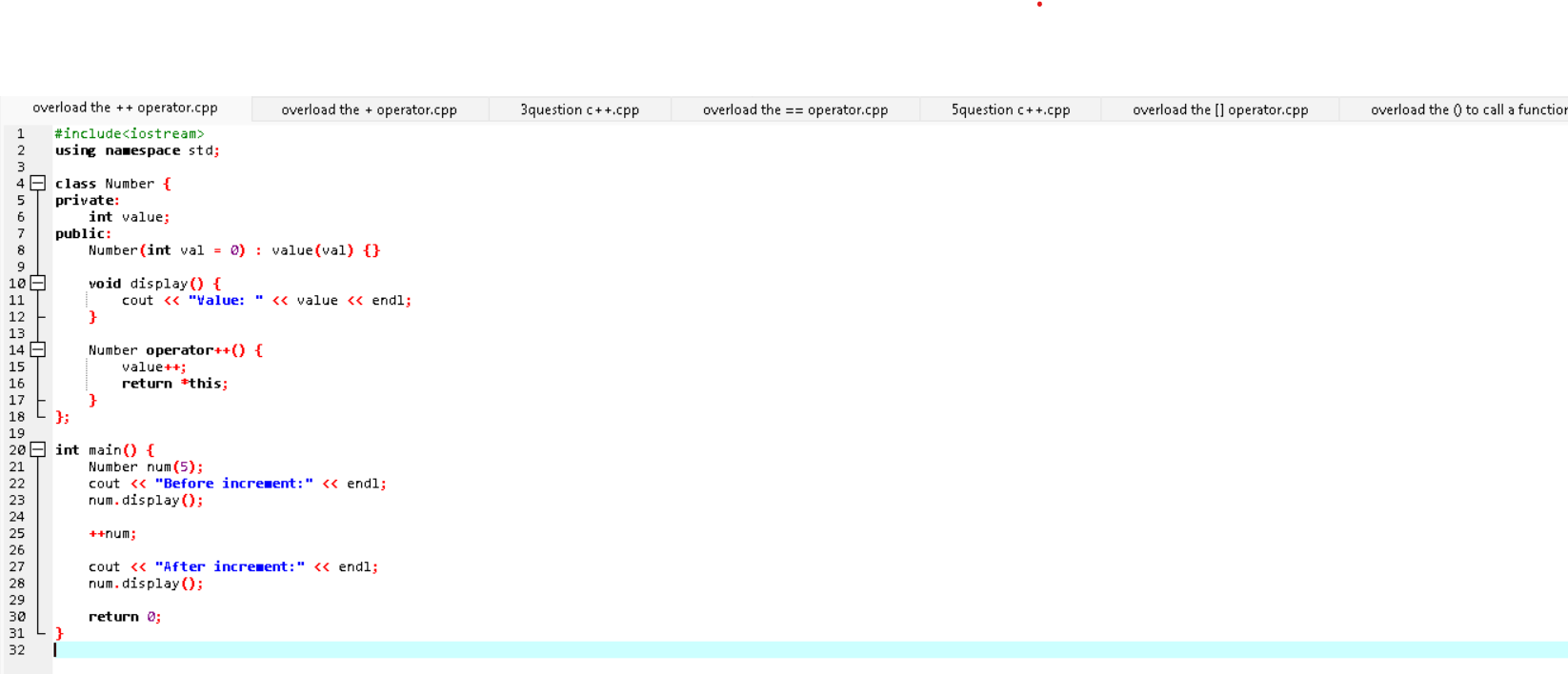
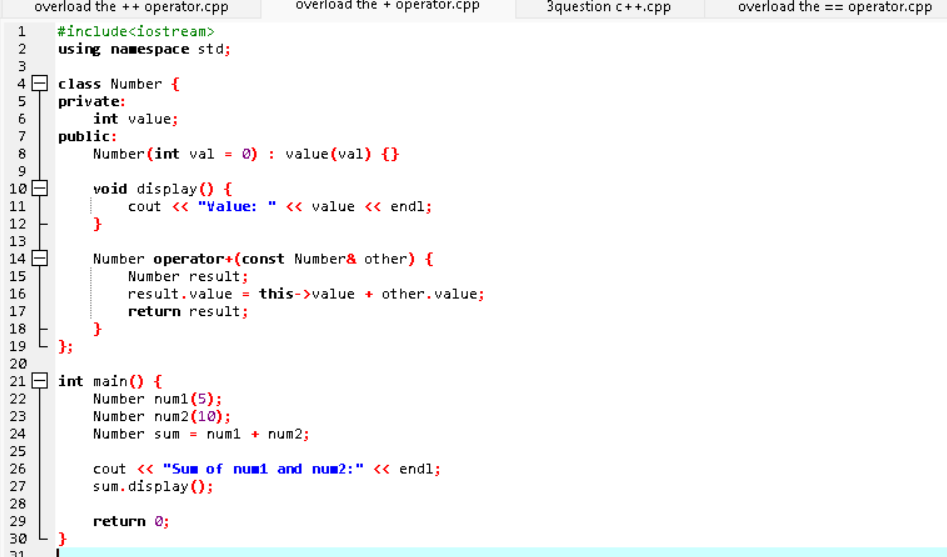
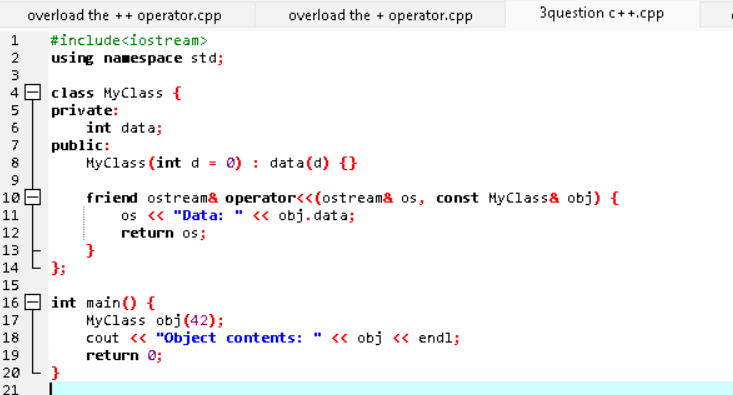
1. overload the ++ operator



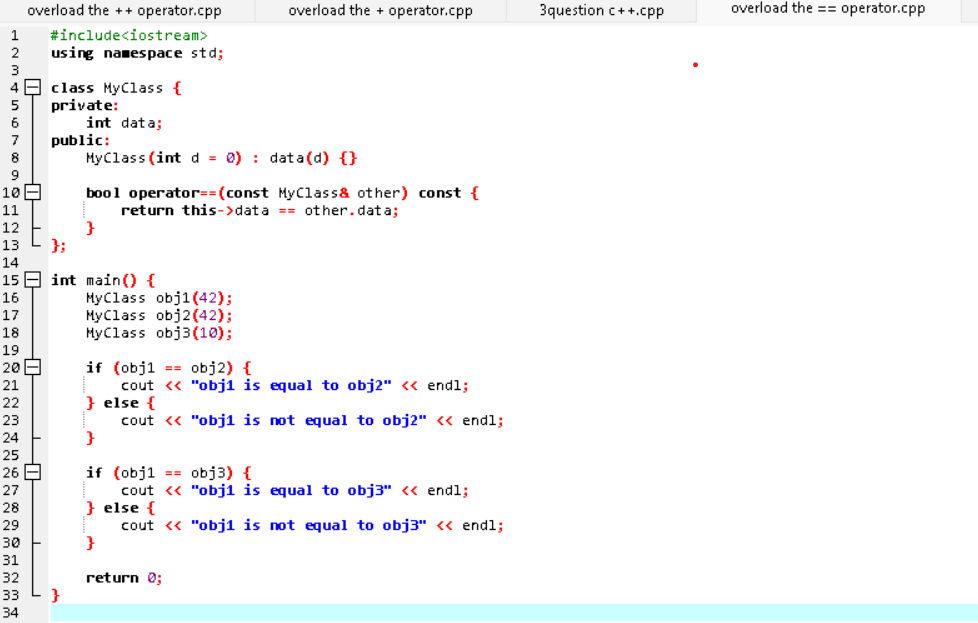
1. overload the + operator



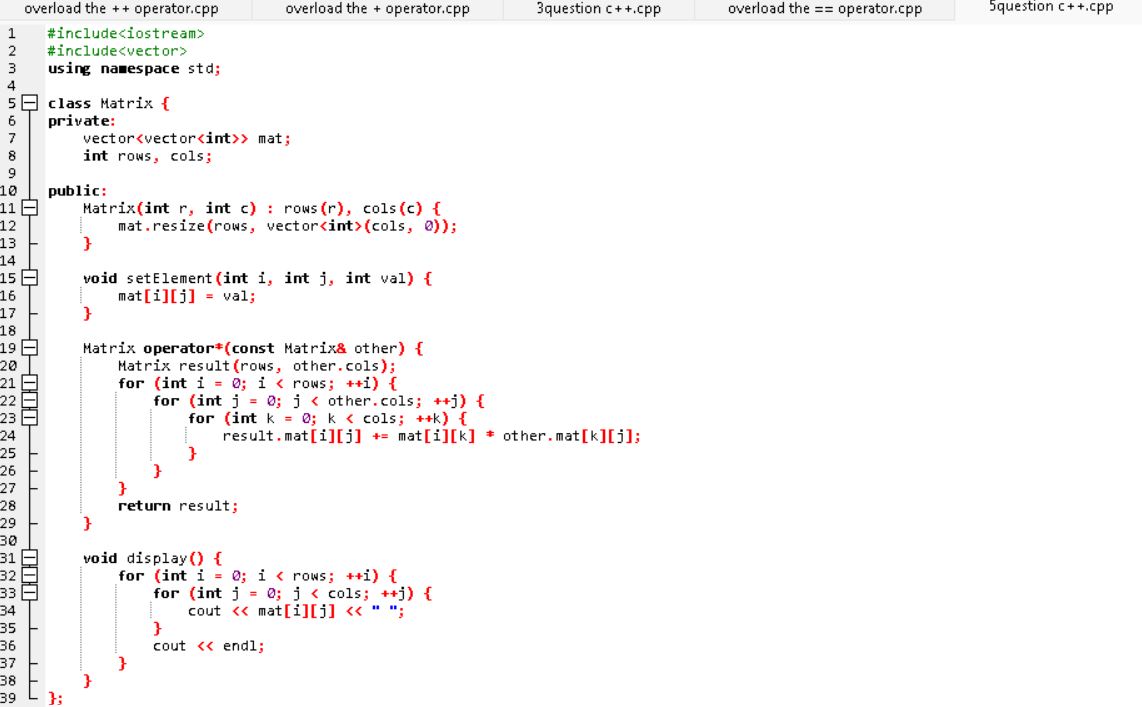
1. overload the << operator



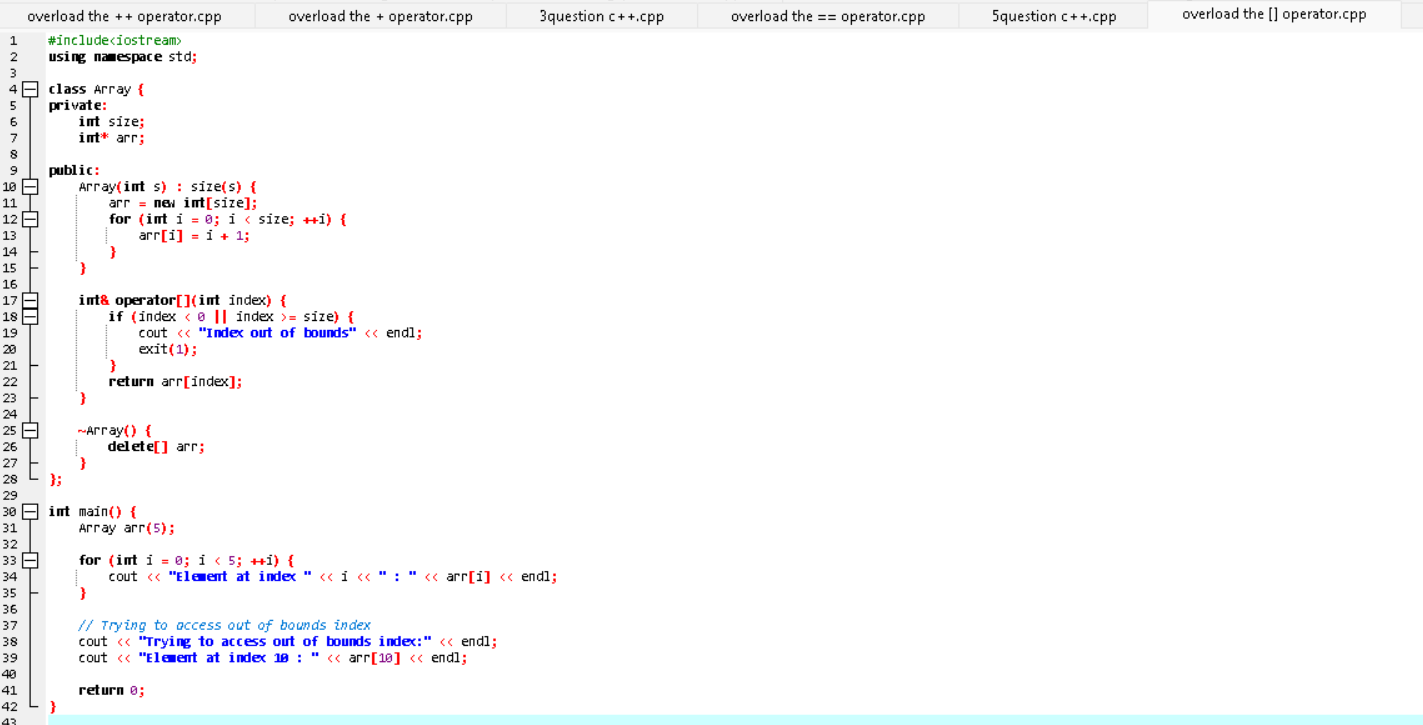
1. overload the == operator



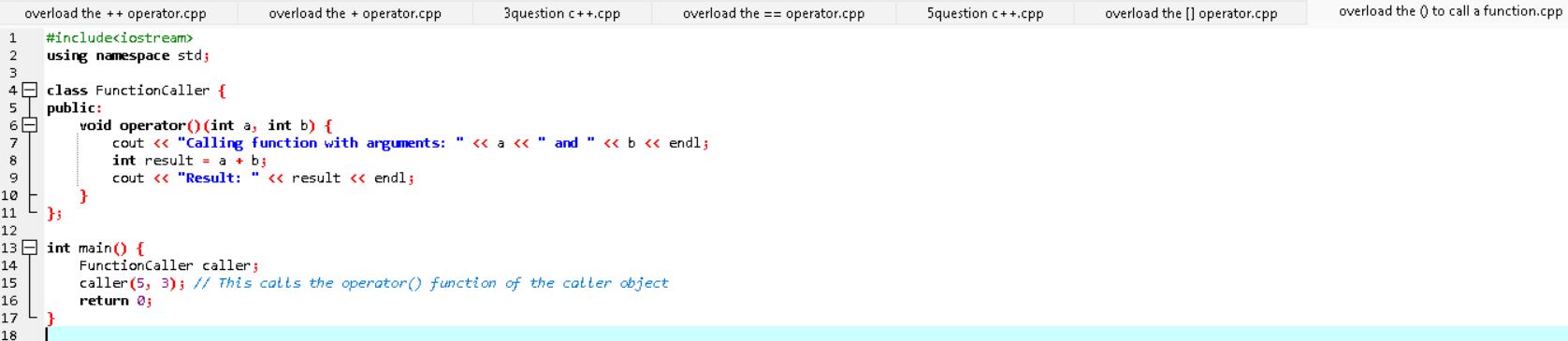
1. overload the \* operator



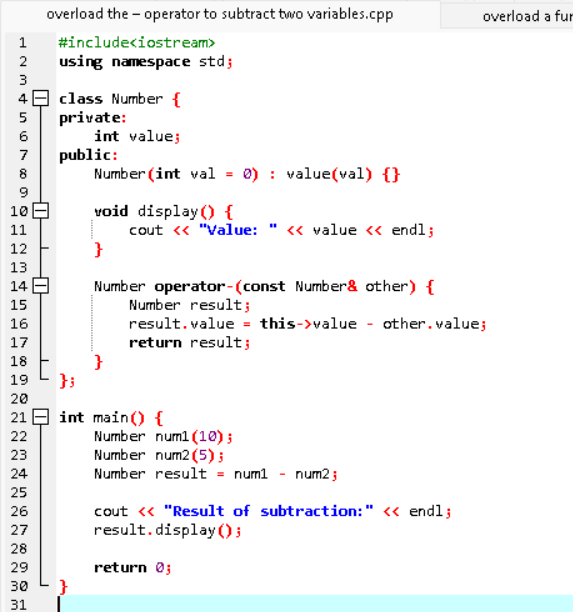
6) overload the [] operator



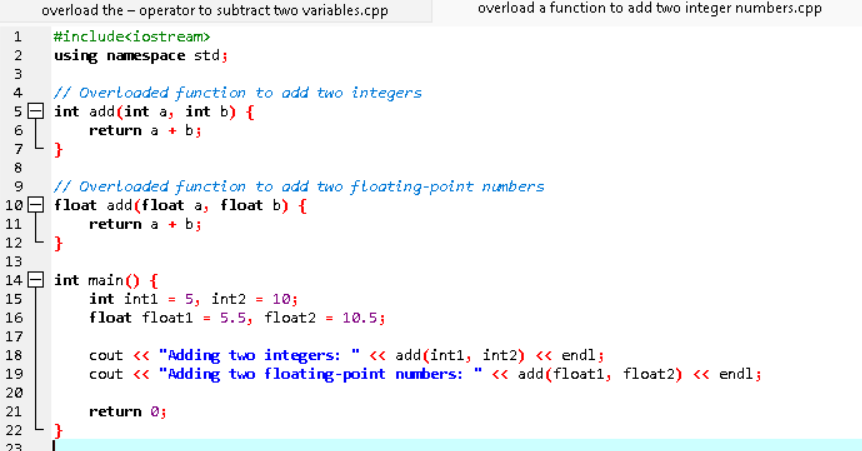
7) overload the () to call a function



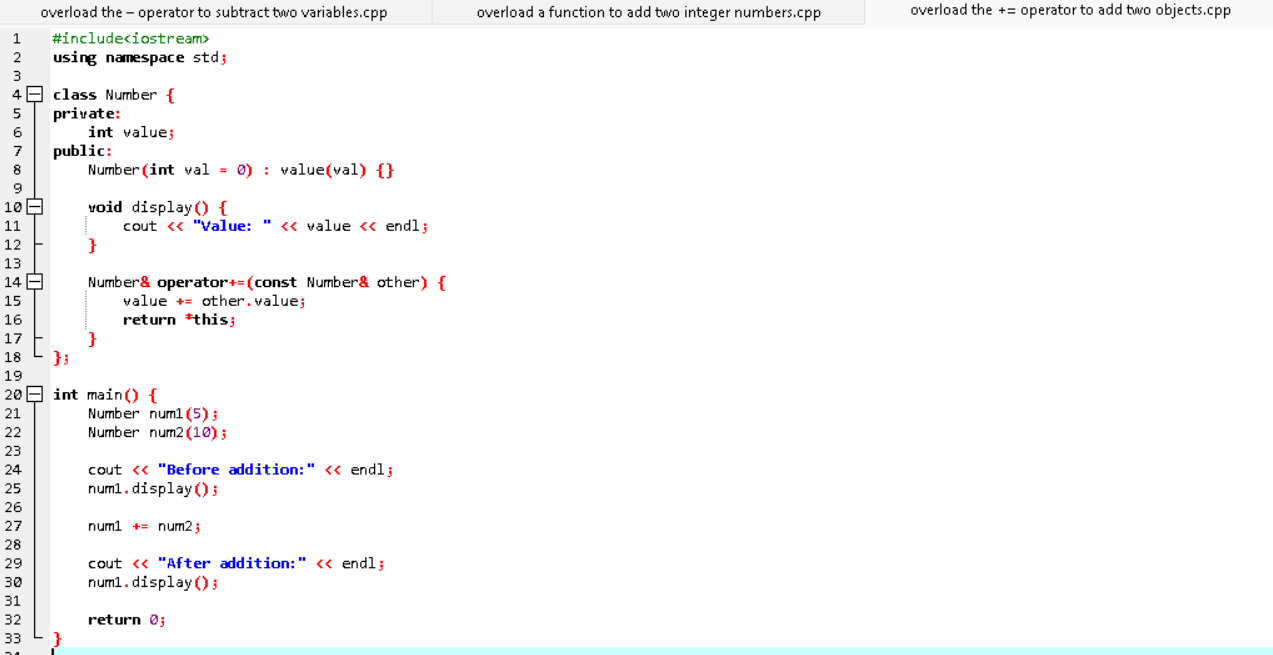
8) overload the – operator



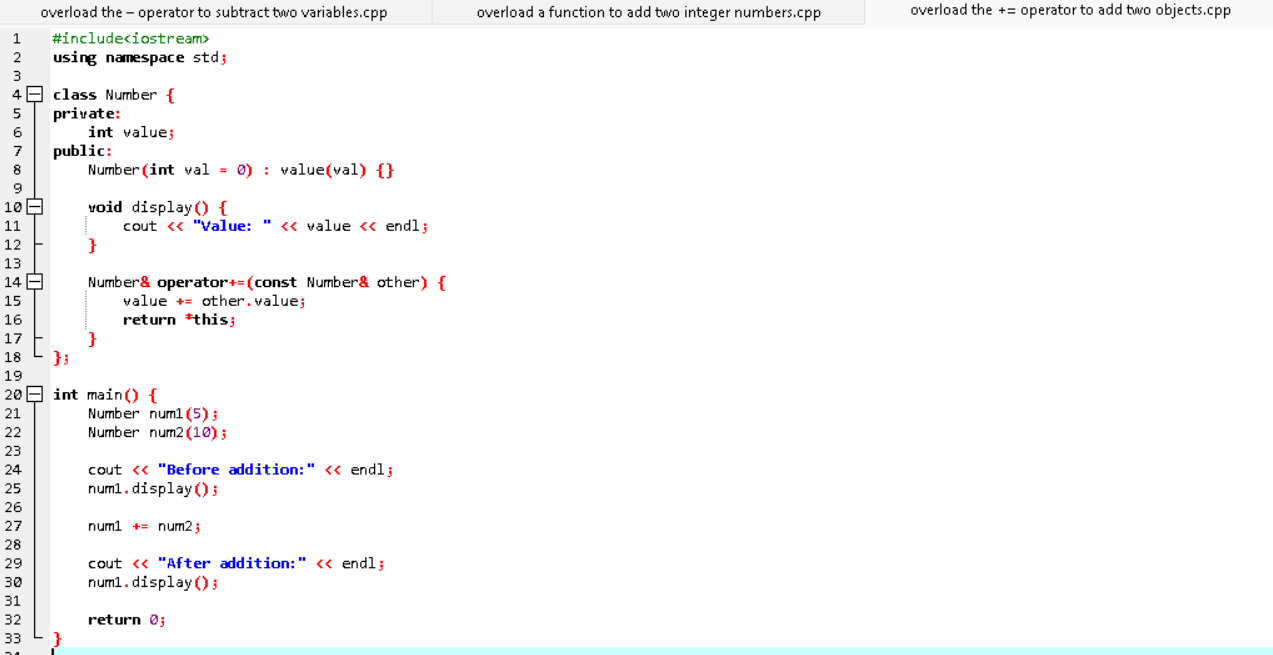
9) overload a function to add two integer numbers



10) overload the += operator to add two objects



11) overload a function to find the maximum value



12) overload a function to concatenate two strings

